

Notes

Study Club Incentive Program

Everything done in Study Club is “work.”

You get money for the “work” that you do.

Money is a “real world” way of rewarding effort and productivity.

Students who acquire a certain amount of money will be awarded with a thing. Students can elect to let their money grow so that they can get a bigger thing.

Categories of work:

Piecework: worksheets and other fill-in activities like pages of math or language arts.

Salary: time spent on long-term project such as a report or science project. (Did away with this idea because you can “work” on something but never get anything done.)

Contract: building structures according to specifications (time and materials) building structures according to specifications that include invoice for materials, plans, and estimations (?) should add stipulations such as a budget and salary(?) doing puzzles

(doing the typing tutor program; (problem of doing the on-line learning activities); memorizing addition and multiplication facts Can test using these sheets:

<http://www.school.discovery.com/teachingtools/worksheetgenerator/>

(Worksheets: <http://www.coloring.ws/coloring.html> <http://www.bbc.co.uk/skillswise/index.shtml> <http://www.primaryresources.co.uk/ict/ict.htm>)

Policies:

Piecework and contract work can be done as a group, but all group members must share the money given for the job.

All work must have a concrete, objective standard of completion.

Each student should have a time sheet that lists work done and amount of money earned. This might be kept on the computer so that reports can be generated.

Computer Learning Activities:

Redo the online activities so kids can get points for doing it somehow.